Guillaume Huard <sup>2</sup> Jean-Marc Vincent 2 Damien Dosimont 1

1 INRIA

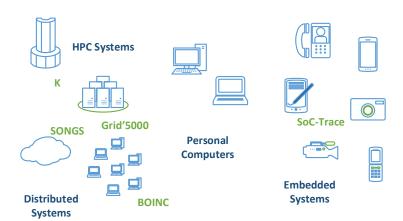
<sup>2</sup> Grenoble University

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Riken Seminary (September 24th 2013)



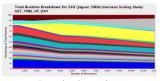
# Trace analysis problematics





# A visualization shows a trace particular aspect

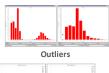
#### **Global Analysis**



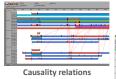
**Execution Comparison** 



Correlations



Workload



Run behavior



**Structure** 



Call graphs







rom

# Trace overview and scalability issues

#### Schneiderman's analysis methodology

 Overview first, zoom and filter, then details on demand



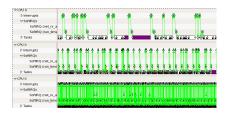


Figure 1: KPTrace dezoom: example of time axis scalability issues

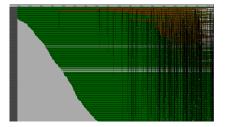


Figure 2: Example of space limitations: Pajé trace with 700 producers

# Structural representations

#### Lucas Schnorr's works: Triva (Viva)

- Hierarchical aggregation using sum operator
- Time aggregation : time slice duration chosen by user

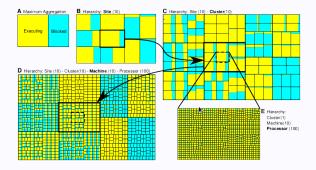


Figure 3: Triva treemap view example, showing different aggregation steps

# Temporal representations



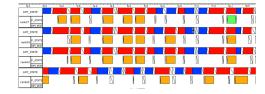


Figure 4: LLTng Eclipse Viewer visual aggregation uses dots

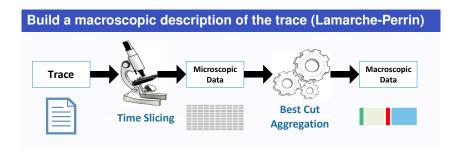
Figure 5: Pajé aggregates small states together

#### Ex: Visual aggregation on Gantt Charts

- Lack of semantics
- Aggregation behavior difficult to predict



# Our proposition: Ocelotl (SoC-Trace Project)

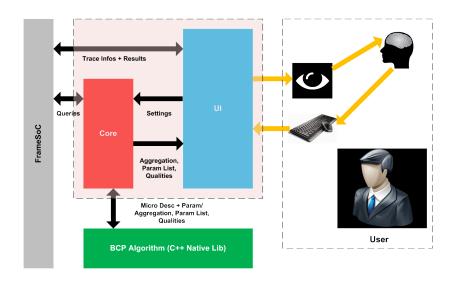


# Our proposition: Ocelotl (SoC-Trace Project)

## Enable the user to control the aggregation Microscopic Macroscopic Data Data 1) Quality 2) Parametrized Computation Aggregation Shannon entropy -> Complexity reduction (bits) Kullback-Leibler divergence = Information loss (bits) MIN MAX MIN MAX Power

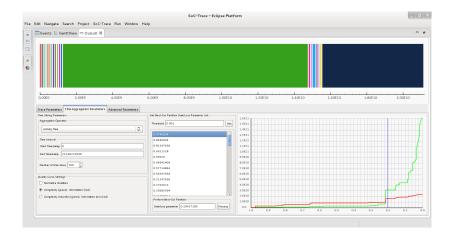


# **Implementation**



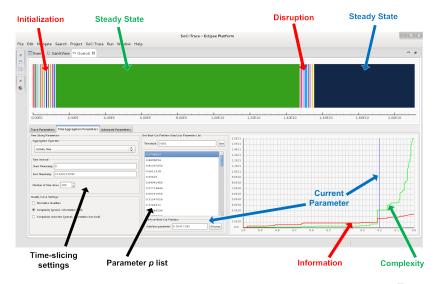


# Interface Overview





# **Interface Overview**



### Results

#### **Time Aggregation Visualization**

- Able to represent application behavior over time
- Solves some time scalability/overview issues
- Performances?

#### But...

- Lack of **space dimension** representation
- Lack of **interaction** (details-on-demand)



#### Results

#### **Time Aggregation Visualization**

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# **Future Works**

#### **New features**

- Spatio-temporal aggregation
- Aggregation operators
- User interaction

What about HPC/Distributed Systems?



# **Future Works**

#### **New features**

- Spatio-temporal aggregation
- Aggregation operators
- User interaction

#### Outside embedded system domain

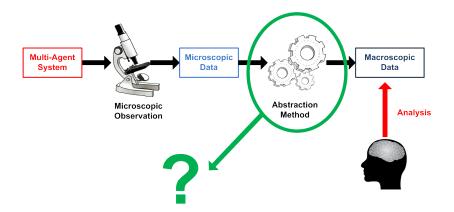
■ What about HPC/Distributed Systems?



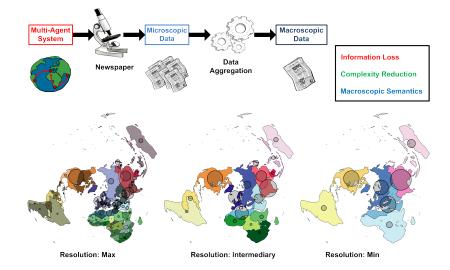
http://moais.imag.fr/membres/damien.dosimont/

# Lamarche-Perrin Works: Multi-Agent Systems

#### How to Build a Meaningful Macroscopic Description?



# Example: Geomedia Project



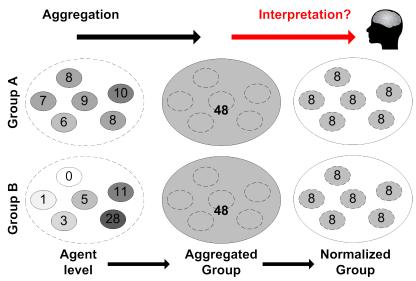


# Example: Viva

# Represent Hierarchical Structure according to Value Heterogeneity

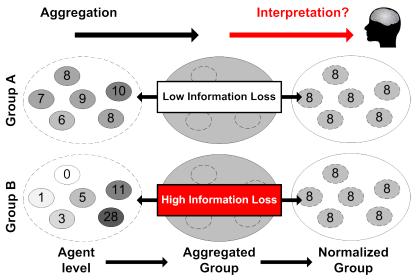


# **Information Loss**





# **Information Loss**





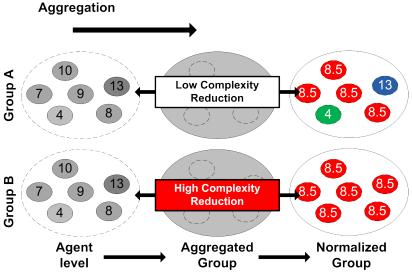
## Information Loss Measure

#### **Kullback-Leibler Divergence**

$$loss(A||e) = \sum_{e \in A} v(e) \times log_2\left(\frac{v(e)}{v(A)}\right)$$
 in bits/x

 Quantity of information than one loses by using an aggregated description instead of the microscopic description

# **Complexity Reduction**





# Complexity Reduction Measure

#### **Shannon Entropy**

$$H(v) = \sum (v(i) \times \log_2 v(i))$$
 in bits/x

#### **Entropy Reduction**

$$gain(A||e) = H(A) - H(e)$$
 in bits/x

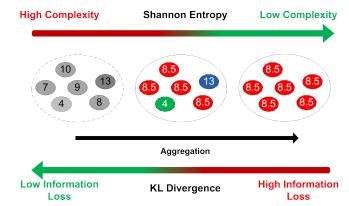
 Quantity of information than one saves by encoding the aggregated description instead of the microscopic description



# Compromise Finding between Information Loss and Complexity Reduction

#### **Parametrized Information Criterion**

$$pIC(A) = p \times gain(A) - (1 - p) \times loss(A)$$





 Visualization techniques using aggregation
 Our proposition: Ocelotl
 Conclusion
 Questions

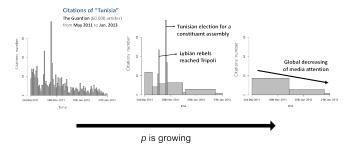
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# **Temporal Aggregation**

#### Temporal Aggregation principle

Same principle but only consecutive data can be aggregated

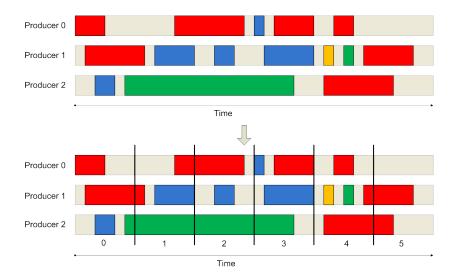
#### Ex: Tunisia citation



Need of a microscopic level description



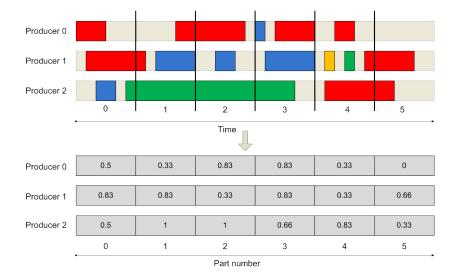
# Microscopic Level: Time-Slicing







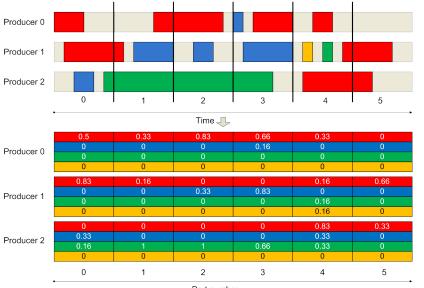
# Microscopic Level: Producer Activity Time Matrix







# Microscopic Level: State Activity Time Cubic Matrix







# Quality Computation

#### Gain and loss formulas: originally for scalars

012345					
01234	12345				
0123	1234	2345			
012	123	234	345		
01	12	23	34	45	
0	1	2	3	4	5

#### Adaptation for time-sliced description

- Vector (ex: activity time per process) quality(A) =  $\sum_{i \in n}$  quality(A[i])
- Matrix (ex: activity time per state type)  $quality(A) = \sum_{i \in n} (\sum_{i \in m} quality(A[i][j]))$





# Best-Cut Partition for a given p

